

& World Outreach

#319, 2nd Floor, 7th Main, HRBR Layout, 2nd Block, Kalyan Nagar Bangalore 560 043, INDIA Phone: +91-80-25452617 | contact@apcwo.org | apcwo.org

GAME ARTIST

SUMMARY

Gamification is being increasingly used in education, simulation, community building, training, etc. creating learning and development experiences that are interactive, engaging, and immersive. The possibilities for using game development (creating video games) for Christian ministry are numerous. By employing thoughtful design, engaging narratives, and relevant themes, games can become powerful tools for enriching faith, discipleship, fostering community, and sharing the message of Christ in new and exciting ways. APC is assembling a talented team of game development professionals capable of creating truly great gaming experiences to use this tool to further the purposes of God on the earth.

APC is looking for a talented and passionate Game Artist to join our game development team and contribute to creating cutting-edge games and immersive gaming experiences. As a Game Artist, you will be responsible for contributing to the visual and auditory aspects of our games, bringing our virtual worlds to life. The ideal candidate has a strong background in game development, proficiency in industry-standard tools, and a passion for creating immersive gaming experiences. The game development team will build compelling narratives and immersive worlds using Nuclino (or similar documentation, worldbuilding, and planning tools), work with Godot (or other game engine), Blender/Maya (or other modeling & animation tools), FMOD (or other sound effects & music software), and Daz Studio (or other character creation platforms).

VISION

To use games and gamification as a tool to enrich faith, disciple, build Christian community, and to reach people with the message of Christ in new and exciting ways.

Please review the APC Organization Chart available on OUR TEAM page (apcwo.org/about-us/our-team).

ROLE DESCRIPTION

The following provides an overview of the responsibilities that we presently envision for this role. These will be continuously updated as new initiatives are explored.

- Graphic Design and Asset Creation: Develop visually stunning 2D and 3D assets for in-game environments, characters, and objects.
- Work with game engines such as Unity, Godot, or other industry-standard frameworks to integrate assets seamlessly into the game.



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- Modeling and Animation: Utilize modeling and animation software like Blender, Maya, or other relevant tools to create high-quality character animations and environmental elements. Collaborate with the design and engineering teams to ensure smooth integration of animated assets.
- Sound Effects and Music: Create and implement sound effects using tools such as FMOD, Adobe Audition, or other audio software. Collaborate with the music team to integrate captivating music that enhances the overall gaming experience.
- Character Creation: Utilize character creation tools like Daz Studio or other relevant software to design and develop unique and compelling characters. Ensure character designs align with the game's aesthetic and narrative vision.
- Documentation: Maintain comprehensive documentation for all art-related assets and processes. Collaborate with cross-functional teams to ensure clear communication of artistic concepts and requirements.
- Worldbuilding: Contribute to the development of game worlds by creating visually engaging landscapes, structures, and environments. Collaborate with level designers to ensure consistency in world design and storytelling.
- Planning: Utilize project management tools such as Nuclino or other planning software to organize and track the progress of art-related tasks. Participate in planning sessions to contribute artistic insights and ensure alignment with project timelines.
- Cross-functional Collaboration: Work closely with game designers, artists, programmers, and other team members to ensure a cohesive and compelling player experience.
- Virtual reality (VR) gaming and augmented reality (AR) gaming may be considered in the future.

QUALIFICATIONS/EXPERIENCE REQUIREMENTS

- Must have a definite call of God to this kind of ministry role, with a strong passion for God's Word and depth in the Spirit.
- Must be passionate about local church ministry, discipling, equipping and empowering people for Kingdom purposes.
- Proven experience as a Game Artist or similar role in the game development industry.
- Proficiency in game engines such as Unity, Godot, or other relevant frameworks.
- Strong skills in modeling and animation using Blender, Maya, or similar software.
- Experience in sound design and music composition, utilizing tools like FMOD, Adobe Audition, or equivalent.
- Familiarity with character creation tools, such as Daz Studio.
- Excellent documentation skills.
- Ability to contribute to worldbuilding and collaborate with cross-functional teams.
- Proficiency in project management and planning tools, such as Nuclino.
- Proven ability to work independently and as part of a cross-functional team.



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- Excellent communication and collaboration skills.
- Preference will be given to those who have been actively involved in serving at APC,
 Bangalore.

As APC is a local church and Christian ministry, all positions require people who are passionate about Jesus Christ, and who are called, anointed, and committed to serving Him and people to see lives touched and transformed into Christlikeness.



ABOUT ALL PEOPLES CHURCH

All Peoples Church is a Jesus loving, Word focused, Spirit-filled, family church, an equipping center, a missions base, and a world outreach.

As a **family church**, we grow together as a community in Christ centered fellowship, caring and serving each other in love as the assembly of God.

As an **equipping center** we empower and equip every believer to live victoriously, mature into Christlikeness and fulfil God's purposes for their lives.

As a **missions base** we engage in meaningful ministry to bless our city, nation and the nations with the full Gospel of Jesus Christ through the Word of God and supernatural demonstrations of the power of the Holy Spirit.

As a **world outreach** we serve locally and globally by nurturing godly leaders and Spirit filled churches who can impact their regions for the Kingdom of God.

The vision of All Peoples Church is to be salt and light in the city of Bangalore and a voice to the nation of India and to the nations.

USEFUL LINKS

Online Sunday Church service live stream every Sunday at 10:30am (Indian Time, GMT+5:30). Spirit filled, anointed worship, Word and ministry for healing, miracles, and deliverance.

YOUTUBE: https://youtube.com/allpeopleschurchbangalore

WEBSITE: https://apcwo.org/live

Our other websites and free resources:

CHURCH: https://apcwo.org

FREE SERMONS: https://apcwo.org/resources/sermons

FREE BOOKS: https://apcwo.org/books/english

DAILY DEVOTIONALS: https://apcwo.org/resources/daily-devotional

JESUS CHRIST: https://examiningjesus.com



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BIBLE COLLEGE: https://apcbiblecollege.org/elearn **E-LEARNING**: https://apcbiblecollege.org/elearn

COUNSELING: https://chrysalislife.org

MUSIC: https://apcmusic.org

MINISTERS FELLOWSHIP: https://pamfi.org
CHURCH APP: https://apcwo.org/app

CHURCHES: https://apcwo.org/ministries/churches